



URA Strategy

Ramo Main Pad: <http://titanpad.com/RAMO>

Current URA Strategy:

Note there is a slight differentiation between the strategies of the Unity Network and Ramo.

Bullet Points:

- Transformative and non-violent foundation.
- Function primarily on the Globally level, empowered locally.
- Diversity, Multi-Faceted, Multi entity- Ramo-Heeo-Jelo MOE
- Foundation of Individual basic life necessities, for all communication, planning and coordination. (L.I.F.E.)
- Open Systems, Transparent & Public Communication, Network Cores Matrix diversifying organizing systems.
- Monetary Based Current Society Focus, More Money Making Moe (MMMoe).
- Unified & Integrated Comprehensive planning systems including a unified decision making system for the entire MOE.
- Social Integration; Quick action; Pre Set template campaigns for fast paced society, and most access possible using online games.
- Stick to only doing legal activities, ok with gray area activities that are borderline legal, or legal locally, but questionable national/globally, or vice versa.

Full Text:

Transformative and non-violent foundation:

We are non-violent and transformative even in communication and thought. Transformative action, transformative networking, transformative vocabulary bring the transformation of society we are looking for. (link)

Function primarily on the Globally level, empowered locally

We function on the Global decision making level, across all continents, and eventually in any language, with english not being the primary language, although it will be the starting point language. Any individual across the world (startin with english), who has a smart phone and access to free voice communications can directly participate, everyone else can indirectly participate. The global entity(s) are empowered locally. Global Decision-Making & Equal

power of individuals, Separation of Powers and Branches of Society, Protection of Individual & Local Autonomy/Rights. (links): <http://sync.in/GlobalEmpowermentStructure>

Diversity Multi-Faceted Multi entity- Ramo-Heeo-Jelo MOE

Our entity is a Multi Organizational Entity (MOE) including both political and non political activities, and non-monetary systems of decision making. Primary components of our entity are the interrelated MOEs, non-profits, businesses, and political committees. Through our systems of diversified organizations and entities, all stakeholders gain partial ownership in the system however they interact including consumers, volunteers, workers, investors, and more. (link)

Foundation of Individual basic life necessities, for all communication, planning and coordination. (L.I.F.E.)

Each goal, project, accomplishment and achievement starts with individuals who support the work of the whole. Our foundation is that each and every individual is a unique and essential link in our chain, and a challenging project for us all to support. The first step to all our planning, communications and coordination is to integrate our Basic Life Necessities check in's to easily understand the actionable items for us to prioritize to help each other. Each individual collaborating within our ranks is entitled to Health and wellness and have their own basic life needs met, including their personal wellness goals. We can never pressure anyone to work +volunteer more than 40 hours a week and we actively encourage people to not to work +volunteer more than 60 hours per week.

Basic LIFE Necessities Matrix:

- Resources: Food & Water; Resources/Money/Job
- Security: Home & Shelter; Relations/Family/Friends
- Care: Health care & Wellness; Education/Learning
- Interaction: Transportation; Communications / Expression

<http://titanpad.com/BLNcheckIns>

Open System, Transparent & Public Communication, Network Cores Matrix diversifying organizing systems.

We function as an open system, there is no barrier to involvement or interaction, only different levels. Although our legal entities will be restricted on their function to align with our strategy and purpose, our networks are open to all systems of strategy and purpose to create diversity. As a whole, the MOEs protocol will be strict transparent & public communication on every level, with guideline to record all conversations, and all programs and projects will be based on the law. Anything which is deemed to be secret, must be agreed upon so in public, and given a strict timelimit, with the maximum time limit of the lifetime of everyone involved, which cannot include the unborn. Our network matrix can be evolved as new types of systems are understood:

Network Cores Matrix:

- Strict Strategy to No Strategy
- Money to no money
- Non political to political
- Outside system to inside
- Non violence to violence

- Personal vs group
- Fast and slow decisions
- Template towards quick action
- Transparent vs. Secret
- Legal Vs. Illegal
- All topic based movements

Link: <http://sync.in/ApprovedProjectStratigicMatrix>

Monetary Based - Current Society Focus, More Money Making Moe (MMMoe)

The primary economy of today is money-consumer based. Until that changes, our primary interaction with people/public is Money based, and we ask for donations and ask people to buy our products and services. Our primary work ethic is to pay our workers for the most important work of humanity, with the goal of paying a living wage when the budgets are feasible. But until we have substantial budgets, we are completely ok paying workers minimum wage as much of our work was/is still done by volunteers. We want to fundraise LOTS of money professionally with donors and foundations. We then Distribute funds to a variety of projects and organizations, not just Fundraising for ourselves. A subset of our organizations and projects is the More Money Making Moe (MMMoe). The only priority of this subset of projects is to make money as fast and as much as possible without doing anything illegal. We have a right to play the money game at the same level as the largest corporations, except when we "profit", instead of the profit going to the old system of individuals hoarding money and power, our not-for-profit system cleans the money through a distributive chain to empower masses and support the transformation of society. We will not shy away from controversial markets, but instead transform them. As a global organization, our enemy is not outsourcing jobs to other countries, but the outsourcing of jobs to robots, machines, and cybernated systems. We have no problem using small amounts of money to pay workers in third world countires to work long hours for the betterment of the global InterMovement. The foundation of our movement my not be within first world countries at all. We use all the legal resources of the world to meet our substancial goals, and play the money game fair and square, just as the multi-national corporations do. The only difference is that we create a collective cooperative system which everyone collectivly can control and disinegrate if they wanted to.

Through our systems of diversified organizations and entities, all stakeholders gain partial ownership in the system itself, however they interact, including consumers, volunteers, workers, investors, and more. (link)

Unifited & Integrated Comprehensive planing systems including a unified decision making system for the entire MOE.

The entire MOE functions with a single unifited system of decision making, reporting, budgets etc... Our overall strategy is to create and follow an integrated Comprehensive Plan for the Transformation of society and the evolution of Humanity. This plan includes chaos, diversity, variations, experimentation, innovation, and new social movements that we can't yet define.

Social Integration; Quick action; Pre Set template campaigns for fast paced society, and most access possible using online games.

We must target todays existing society with all our campaigns and porjects. Our current society is fast paced, busy, disconnected, fragmented, and not prone to stay focused. Our primary

organizing strategies to target these attributes is the 5-15 minute planning meetings, the 1 hour campaign launches, and for long strategic communications and planning, use the online poker room, to keep people participating more often and longer. Poker is the largest online community and society that sits in a circle for massive amounts of time.

Stick to only doing legal activities, ok with gray area activities that are borderline legal, or legal locally, but questionable national/globally.

Our network focuses strictly on legal activities, but we are ok with the gray area right up and a little past the line of legality. The primary places where this comes up now, is with medical marijuana, and paying workers globally. We are ok with both of these actions as long as they follow the local laws to keep everything legal, or as legal as possible, with a plan of getting even more legal as time goes on. All different levels and layers of legality automatically create new legal entities. Any group or project that is dealing with a different set of legal issues must have its own legal entity structure that prevents those issues getting tied into the core non-profit legal structure of the network itself. The core legal entities should go above and beyond to NOT interact with any borderline legal initiatives.

Notes/Discussion:

Mel feedback:

Makes sense to paying living wages where appropriate.

Whatever the budgets can afford. If someone is willing to work pro-bono it is fine.

Everything we invest in will build further income and funds for the programs.

Starting at minimum wage is fine. But living wage makes sense.

Paying workers globally could be too broad. Maybe focus more locally.

Approved Project Strategic Matrix (APSM):

The APSM defines the strategic limits of all projects sponsored by the MOE and also the MOE's Internal Organizational Strategic Values.

Contriversional Spectrums:

In-between the two **IXI**'s indicate the levels of the spectrum that is Approved for sponsored projects

The **IOI** represents the location on the Spectrum the MOE's Internal Strategic organizational values standard.

Violence vs. Non violence

- Sponsorship [5-10] MOE [10+]
- 1 = Fully violent acts (war) 2 3 4 **IXI** 5 6 7 8 9= Non-Violence 10 =Transformative Actions **IOI** **IXI**
- We are ok with any idea or project that involves Legal Violence

- In other words court cases including death penalties and anti-trust dismantlement of corporations.
- We can not directly sponsor any idea or project that could have any physical violence.

Secret vs. Transparent

- Sponsorship [4-10] MOE [7+]
- 1= Completely Secret 2 3 ~~IXI~~ 4 5 6 7 ~~IOI~~ =Some Temporal Restrictions 8 9 10= Everything Transparent and Public ~~IXI~~
- We can not sponsor any idea or project that is interconnected to any level of the secret elite or long term secret clubs. It is ok if people relinquish involvement for the future, and if the secrets are temporary for starting a business.

Illegal vs. Legal

- Sponsorship [5-10] MOE [5+]
- 1= Illegal Activities 2 3 4 ~~IXI~~ 5 ~~IOI~~ =Borderline illegal but still legal 6 7 8 9 10 = Completely Legal Everywhere ~~IXI~~
- We will allow some minor civil disobedience to be related to some programs and ideas we sponsor
- Primarily we draw the line at sponsoring nothing that is illegal, but we are ok with the gray area of legality as long as it leans towards the law being on our side. This includes the following scenarios: medical marijuana, hiring people globally at wages less than the local minimum wage.

Non-Contrivisial Specturms:

- No Money to Only Money Based
- Sponsorship [1-10] MOE [8.5]
- Any idea no matter what level of money. If it is no money at all, then it doesn't go to the HR board because there can't technically be staff unless the proposal/idea gets donations that are then coordinated by a monetary component of the MOE
- Non political to only political
- Sponsorship [1-10] MOE [3]
- Any non-political or fully political and anything in-between
- Outside system to inside
- Sponsorship [1-10] MOE [5]
- Any project outside the current system, and any idea within the primary societal system
- Personal vs group
- Sponsorship [1-10] MOE [5]
- Slow Decisions vs. Fast Decisions
- Sponsorship [1-10] MOE [7.5]
- No Pre-Planning vs. Template quick action
- Sponsorship [1-10] MOE [8]
- Global vs Local
- Sponsorship [1-10] MOE [7]
- No Strategy vs Strickt Strategy

- Sponsorship [1-10] MOE [8.5]
- All topic based movements
- (Link to all topics and categories)